

Revised scheme (September 2022 onwards)





National curriculum mapping

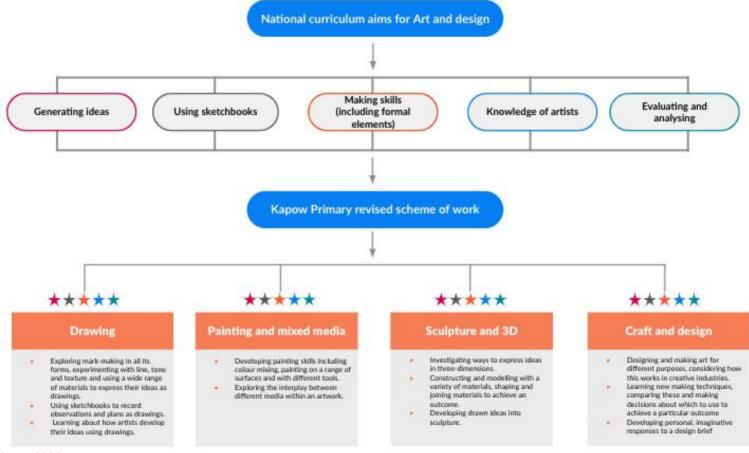
© Copyright Kapow Primary 2022 www.kapowprimary.com

# Introduction

Kapow Primary offers full coverage of the KS1 and KS2 Art and design curriculum.

Our **Revised Art and design scheme** (September 2022 onwards) offers a holistic and sequenced teaching of the national curriculum, every unit works towards all of the end of key stage attainment targets.

This document also shows which Early Learning Goals and Development matters statements our Art and design units work towards.



© Copyright Kapow Primary 2022 www.kapowprimary.com

## Early years outcomes in Kapow Primary's units

Early Years Foundation Stage (Reception)  Kapow Primary's units	Early years outcomes: Prime Areas  Development Matters 2021 statements Early Learning Goals	Early years outcomes: Specific Areas  Development Matters 2021 statements  Early Learning Goals	Characteristics of effective learning
<u>Drawing: Marvellous</u> <u>marks</u>	Physical development  -Develop small motor skills so that they can use a range of tools competently, safely and confidentlyDevelop overall body-strength, balance, co-ordination and agilityDevelop the foundations of a handwriting style which is fast, accurate and efficient.  -ELG: Fine Motor Skills> Use a range of small tools, including scissors, paint brushes and cutleryELG: Fine Motor Skills> Begin to show accuracy and care when drawing.	Expressive Arts and Design  -Explore, use and refine a variety of artistic effects to express ideas and feelings.  -ELG: Creating with materials > Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.	✓ Playing and Exploring
Painting and mixed media: Paint my world	Physical development  -Develop small motor skills so that they can use a range of tools competently, safely and confidently.  -ELG: Fine Motor Skills > Begin to show accuracy and care when drawing.  -ELG: Use a range of small tools, including scissors, paint brushes and cutlery.	Expressive Arts and Design  -Explore, use and refine a variety of artistic effects to express ideas and feelingsListen attentively, move to and talk about music, expressing their feelings and responsesCreate collaboratively, sharing ideas, resources and skills.  -ELG: Creating with materials > Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and functionELG: Creating with materials > Share their creations, explaining the process they have used.	✓ Playing and Exploring

## Early years outcomes in Kapow Primary's units

Early Years Foundation Stage (Reception)  Kapow Primary's units	Early years outcomes: Prime Areas  Development Matters 2021  statements  Early Learning Goals	Early years outcomes: Specific Areas  Development Matters 2021 statements  Early Learning Goals	Characteristics of effective learning
Sculpture and 3D: Creation station	Physical development  -Develop small motor skills so that they can use a range of tools competently, safely and confidentlyDevelop overall body-strength, balance, co-ordination and agilityDevelop the foundations of a handwriting style which is fast, accurate and efficient.  -ELG: Use a range of small tools, including scissors, paint brushes and cutleryELG: Begin to show accuracy and care when drawing	-Explore, use and refine a variety of artistic effects to express ideas and feelingsReturn to and build on their previous learning, refining ideas and developing their ability to represent them.  -ELG: Creating with materials > Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and functionELG: Creating with Materials > Share their creations, explaining the process they have used.	✓ Playing and Exploring
Craft and design: Let's get crafty	Physical development  -Develop small motor skills so that they can use a range of tools competently, safely and confidently.  -ELG: Use a range of small tools, including scissors, paint brushes and cutlery.  -ELG: Begin to show accuracy and care when drawing	Expressive Arts and Design  -Explore, use and refine a variety of artistic effects to express ideas and feelingsReturn to and build on their previous learning, refining ideas and developing their ability to represent them.  -ELG: Creating with materials > Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.	<ul> <li>✓ Playing and Exploring</li> <li>✓ Active Learning</li> </ul>

	Kapow Primary topics  Key stage 1 - Year 1			
Key Stage 1 - National curriculum Art and design content Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	Make your mark	<u>Colour splash</u>	Paper play	Embellishments
To use a range of materials creatively to design and make products	~	~	~	~
To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination	~	~	~	~
To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	~	~	~	~
About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work	~	~	~	~

	Kapow Primary topics Key stage 2 - Year 4			
Key Stage 2 - National curriculum Art and design content Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	Power prints	Light and dark	Mega materials	Fabric of nature
To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.	<b>✓</b>	~	~	~
To create sketch books to record their observations and use them to review and revisit ideas	<b>✓</b>	~	~	~
To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]	<b>✓</b>	~	~	~
About great artists, architects and designers in history.	~	~	~	<b>✓</b>

	Kapow Primary topics Key stage 1 - Year 2			
Key Stage 1 - National curriculum Art and design content Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	<u>Tell a story</u>	Beside the seaside	Clay houses	Map it out
To use a range of materials creatively to design and make products				
	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>
To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination	<b>✓</b>	<b>✓</b>	~	V
To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	~	~	~	V
About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

	Kapow Primary topics  Key stage 2 - Year 3			
Key Stage 2 - National curriculum Art and design content Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	Growing artists	Prehistoric painting	Abstract shape and space	Ancient Egyptian scrolls
To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.	<b>✓</b>	~	~	<b>✓</b>
To create sketch books to record their observations and use them to review and revisit ideas	~	~	~	~
To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]	~	~	~	~
About great artists, architects and designers in history.	<b>✓</b>	~	~	<b>✓</b>

	Kapow Primary topics Key stage 2 - Year 5			
Key Stage 2 - National curriculum Art and design content Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	I need space	<u>Portraits</u>	Interactive installation	Architecture
To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.	~	~	~	<b>✓</b>
To create sketch books to record their observations and use them to review and revisit ideas	<b>✓</b>	~	~	<b>✓</b>
To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]	<b>✓</b>	~	<b>✓</b>	<b>✓</b>
About great artists, architects and designers in history.	~	~	<b>✓</b>	<b>✓</b>

	Kapow Primary topics  Key stage 2 - Year 6			
Key Stage 2 - National curriculum Art and design content Pupils should be taught:	Drawing	Painting and mixed media	Sculpture and 3D	Craft and design
	Make my voice heard	Artist study	Making memories	<u>Photo</u> opportunity
To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.	~	<b>✓</b>	<b>✓</b>	<b>✓</b>
To create sketch books to record their observations and use them to review and revisit ideas	~	~	<b>✓</b>	V
To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]	~	~	<b>✓</b>	<b>✓</b>
About great artists, architects and designers in history.	~	~	<b>✓</b>	<b>✓</b>

## Version history

This page show recent updates to this document.

Date	Update
17.08.22	EYFS (Reception) mapping added to accompany new units available.